**A Report on  
“Online Chess Game”**Submitted in partial fulfilment of requirements of  
Bachelor Degree in Computer Science and Information Technology

**Submitted to:**



**Tribhuvan University**

**Institute of Science and Technology**

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**TRIBHUVAN UNIVERSITY**

**INSTITUTE OF SCIENCE AND TECHNOLOGY**

**MECHI MULTIPLE CAMPUS**

**CERTIFICATE OF APPROVAL**

The undersigned certify that they have read and recommended to the Department of

Computer Science and Information Technology, IOST, Mechi Multiple Campus, a

project report entitled “Online Chess Game ” submitted by Bishal Murmu , Aakash Bhandari, Sandesh Sitaula. The Project was carried out under special supervision and within the time frame prescribed by the syllabus.

We found the students to be hardworking, skilled and ready to undertake any

related work to their field of study and hence we recommend the award of partial

fulfilment of Bachelor’s degree of Computer Science and Information Technology.

**SUPERVISOR’S RECOMMENDATION**

I hereby recommend that this project prepared under my supervision entitled

“Online Chess Game” in partial fulfillment of the requirements for the degree of

B.Sc. in Computer Science and Information Technology be processed for the evaluation.

…………………………………………

Raju Poudel

Lecturer

Mechi Multiple Campus

**ACKNOWLEDGEMENT**

We take this opportunity to express our sincere gratitude to all those who helped us in undertaking this project and devising the report.  
It gives us immense pleasure to express our deepest sense of gratitude and sincere thanks to our highly respected and esteemed guide Sir Raju Poudel, Lecturer, for his valuable guidance, encouragement, and help in completing this work.  
His useful suggestions for this whole work and cooperative behavior are sincerely acknowledged.  
We are also grateful to our professors of the CSIT department for the solid knowledge-base that enables us to carry out the research and. In the end, we would like to express our sincere thanks to all friends and others who helped us directly or indirectly during this project.

**ABSTRACT**

This project has been submitted in the fulfillment of the requirements for the Bachelor of Science in Computer Science and Information Technology. We, the team members of this project, take pleasure in presenting the detailed project report that will reflect our efforts in this semester.

Online Chess Game aims to provide a platform for users to challenge and compete with each other playing chess game. The players can also play directly with the PC.

**Keywords: Chess Game, Web Application, Online.**

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